



THE FEAR OF BEING THE GM – HOW TO OVERCOME IT

Full video link: <https://youtu.be/MazBZuunR-g>

What makes you afraid to GM? What do you perhaps still struggle with being afraid of when it comes to being the GM at your table?

We recently ran a poll and asked the community what they fear the most about being a GM, and the response was incredible! What is most interesting is that most of us struggle with the same or very similar kinds of fears when we talk about GMing our games. I grouped those fears into groups where I will go into each of them and how to address them.

Something important to note is that I feel we should embrace our fear. Look at what it inspires you to do better at and then work on that. It can often times be our biggest teacher.

The first from the list of the most common fears that came up was: Your Friends.

- Your friends
 - This is the first cluster of fears that came through quite strongly for most people.
 - Your friends – ridiculing you, being bored and disengaged or becoming enemies.
 - The main issues that came up regarding the fear of your friends were:

- Performing in front of your friends
 - Being judged or laughed at for being a bad actor or doing wrong accents
 - If this is what your group of friends do to you at the RPG table – find a new group of friends.
 - Your friends should support you in every endeavour to make the game fun for them.

- Disappointing your friends
 - The fear of running a bad game and having your friends disappointed in you & your skills as a GM.
 - There is no such thing as a ‘bad’ GM – unless you are intentionally bad and try to kill the PC’s at every chance you get.
 - There are only GM’s that may not understand the fundamentals of being a GM – but this does not make for a ‘bad’ GM.
 - Be up front with your players and let them know that you are starting out as a GM and ask them for feedback on your game – this will help to dispel your



