



## Testing Your Homebrew World | GM Worldbuilding Tips

Full video link: <https://youtu.be/vUIC74dpA-Q>

Today you get to put on your imagination cap and visit your world!

Visiting your world – go there like a tourist, take pictures, sample local food and regret nothing!

Create a character and wander around your city. Be an NPC tourist in your own world:

- Look around – what do you see? How is it made? What does it feel like?
- Apply your tone – express your tone in what you see, hear, smell and feel.
- What is the food – remember your tone and goals and your species.
- Judicial system – what happens to criminals?
- What about war? Are there standing armies? It is a conscription? Lotto?
- Religion – what religions are present and how do they work?

Once you've done this wandering around and looked at all these various aspects of your world – you've now lived there for a little while. This is you roleplaying with your yourself and exploring your own world. Doing this makes your world real and sets you apart as a great game master!

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