



## The 5 TTRPG Campaign Styles: Which One is Right for You?

Full video link: <https://youtu.be/v-UYa-xWHL4>

By now, you are ready to start your campaign. But what kind of campaign are you going to run?

Today we are talking about the different campaign styles that you can have. We've spoken about this many times on the channel – so this is just a refresher.

There are 5 types of campaign styles:

- Epic campaign
  - Big, bold, world shattering, with a single nemesis behind it all and then a massive conclusion.
- Open campaign
  - Monster of the week, non-linked adventures with opportunities for the PCs to go where they like.
- Player campaign
  - Focused on what the players want.
  - The GM creates difficult scenarios for the PCs to get their goals.
- Simulationist campaign
  - It's all been pre-planned, statted out, mapped out and the PCs are exploring an existing space.
- Accidental campaign
  - It just happened and evolved.
  - It should now turn into one of the other types.

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