

What You Should Know Before Becoming A Pro GM

Full video link: <u>https://youtu.be/RkrzKA9yimY</u>

You want to try your hand at being a pro/paid GM? This is what you should know before you try!

- Average rate
 - \$5 \$20 per player per game of 3+ hours.
- You need maps tokens, minis, music etc. for your games.
- Important to remember that you are moving from being a regular GM to being an entertainer GM.
 - Your skills and abilities are there for the entertainment of the players.
- You need rules
 - Which you CANNOT break for anyone.
- There must be a start and a finish.
 - Is that including or excluding social time?
- Outside of game chat
 - How much time will you allocate for player chat?
- You need to know:
 - o The rules
 - o The setting
 - o The lore
 - The expectations of the game
- GM ranking TM
 - This will be a thing as the profession grows how else so you know if you're getting the best?
- Be realistic!



Notes:			

